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2	17	(time adj2 stamp) same simulat\$ same network\$	USPAT	2004/07/19 17:37
3	49	(time adj2 stamp) and ((delay same tcp) and (simulat\$ or emulat\$))	USPAT	2004/07/19 17:37
4	1	((time adj2 stamp) and ((delay same tcp) and (simulat\$ or emulat\$))) and (send adj2 time)	USPAT	2004/07/19 17:38
5	2	((delay same tcp) and (simulat\$ or emulat\$)) and (send adj2 time)	USPAT	2004/07/19 17:38

L Number	Hits	Search Text	DB	Time stamp
1	5	network.ti. and (simulation.ti. or simulator.ti.) and packet.clm.	USPAT	2004/07/19 16:51
2	43	snoop adj protocol	USPAT	2004/07/19 16:54
3	0	(snoop adj protocol) and (timestamp)	USPAT	2004/07/19 16:55
4	0	(snoop adj protocol) and (time adj stamp)	USPAT	2004/07/19 16:55
5	43	(snoop adj protocol) and (time)	USPAT	2004/07/19 16:55

L Number	Hits	Search Text	DB	Time stamp
1	229	remove same (time adj stamp) and packet	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2004/07/19 12:19
2	229	((remove same (time adj stamp)) and packet	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2004/07/19 12:19
3	6	((remove same (time adj stamp)) and packet) and (send adj time)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2004/07/19 12:20

L Number	Hits	Search Text	DB	Time stamp
1	229	remove same (time adj stamp) and packet	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2004/07/19 12:19
2	229	(remove same (time adj stamp)) and packet	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2004/07/19 12:19
3	6	((remove same (time adj stamp)) and packet) and (send adj time)	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2004/07/19 12:26
4	0	delete same (send adj time) same packet same queue	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2004/07/19 12:27
5	16	(send adj time) same packet same queue	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2004/07/19 12:28
6	0	(delete or remove) same (send adj time) same packet same queue	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2004/07/19 12:29
7	1	(delete or remove or change) same (send adj time) same packet same queue	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM_TDB	2004/07/19 12:29

L Number	Hits	Search Text	DB	Time stamp
1	216	(network adj connection) same simulat\$4	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2004/07/19 14:12
2	255	(network adj connection) same simulat\$4	USPÄT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2004/07/19 14:12
3	25	((network adj connection) same simulat\$4) and (time adj (stamp or field))	USPÄT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2004/07/19 14:12

L Number	Hits	Search Text	DB	Time stamp
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2	255	(network adj connection) same simulat\$4	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2004/07/19 14:12
3	25	((network adj connection) same simulat\$4) and (time adj (stamp or field))	USPAT; US-PGPUB; EPO; JPO; DERWENT; IBM TDB	2004/07/19 14:20
4	1	packet.ti. and simulat\$4.ti. and network and TCP	USPAT	2004/07/19 14:25
5	1	("5633872").PN.	USPAT	2004/07/19 14:29
6	0	("timeadjstamp").PN.	USPAT	2004/07/19 14:29
7	8184	time adj stamp	USPAT	2004/07/19 14:29
8	17	(time adj stamp) and (network adj simulation)	USPAT	2004/07/19 14:43

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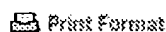
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1 Virtual time synchronization over unreliable network transport

Perumalla, K.; Fujimoto, R.;

Parallel and Distributed Simulation, 2001. Proceedings. 15th Workshop on , 15-18 May 2001

Pages:129 - 136

[Abstract] [PDF Full-Text (700 KB)] IEEE CNF

2 A new QOS-guaranteed cell discarding strategy: self-calibrating pushout

Chao, H.J.; Hsiling Cheng;

Global Telecommunications Conference, 1994. GLOBECOM '94. 'Communications: The Global Bridge', IEEE , Volume: 2 , 28 Nov.-2 Dec. 1994

Pages:929 - 934 vol.2

[Abstract] [PDF Full-Text (544 KB)] IEEE CNF

3 A network approach to parallel discrete event simulation

Chang, S.T.; Peterson, L.J.; Sheu, P.C.-Y.;

AI, Simulation, and Planning in High Autonomy Systems, 1993. 'Integrating Virtual Reality and Model-Based Environments'. Proceedings. Fourth Annual Conference , 20-22 Sept. 1993

Pages:280 - 286

[Abstract] [PDF Full-Text (548 KB)] IEEE CNF

4 DFIFO protocol and analysis

Yang, I.; Kim, B.G.; Moloney, W.; Steele, C.;

Communications, 1992. ICC 92, Conference record, SUPERCOMM/ICC '92, Discovering a New World of Communications. IEEE International Conference on , 14-18 June 1992

Pages:286 - 290 vol.1

[Abstract] [PDF Full-Text (324 KB)] IEEE CNF

5 Deterministic PRAM simulation with constant memory blow-up and no time-stamps

Aumann, Y.; Schuster, A.;

Frontiers of Massively Parallel Computation, 1990. Proceedings., 3rd Symposium on the , 8-10 Oct. 1990

Pages:22 - 29

[\[Abstract\]](#) [\[PDF Full-Text \(524 KB\)\]](#) IEEE CNF

6 Simulation of a wireless communications network which employs distributed dynamic channel assignment

Grace, D.; Tozer, T.C.; Burr, A.G.;

Simulation '98. International Conference on (Conf. Publ. No. 457) , 30 Sept.-2 Oct. 1998

Pages:432 - 437

[\[Abstract\]](#) [\[PDF Full-Text \(396 KB\)\]](#) IEE CNF

7 Interparticipant synchronization in real-time multimedia conferencing using feedback

Zarros, P.N.; Lee, M.J.; Saadawi, T.N.;

Networking, IEEE/ACM Transactions on , Volume: 4 , Issue: 2 , April 1996

Pages:173 - 180

[\[Abstract\]](#) [\[PDF Full-Text \(804 KB\)\]](#) IEEE JNL

8 Causal order based time warp: a tradeoff of optimism

Yi Zeng; Wentong Cai; Turner SJ;

Simulation Conference, 2003. Proceedings of the 2003 Winter , Volume: 1 , 7-10 Dec. 2003

Pages:855 - 863 Vol.1

[\[Abstract\]](#) [\[PDF Full-Text \(610 KB\)\]](#) IEEE CNF

9 Network aware time management and event distribution

Riley, G.F.; Fujimoto, R.; Ammar, M.H.;

Parallel and Distributed Simulation, 2000. PADS 2000. Proceedings. Fourteenth Workshop on , 28-31 May 2000

Pages:119 - 126

[\[Abstract\]](#) [\[PDF Full-Text \(220 KB\)\]](#) IEEE CNF

10 Clock recovery for CBR traffic in wireless ATM networks

Xiaowen Wu; Shiqi Wu; Hairong Sun; Lemin Li;

Communications, 1997. ICC 97 Montreal, 'Towards the Knowledge Millennium'. 1997 IEEE International Conference on , Volume: 1 , 8-12 June 1997

Pages:16 - 20 vol.1

[\[Abstract\]](#) [\[PDF Full-Text \(520 KB\)\]](#) IEEE CNF

11 Neural network based auto tag identification system

Prabhakaran, N.; Palakkat, M.; De-Wei Yang;

Systems, Man, and Cybernetics, 1997. 'Computational Cybernetics and Simulation'. 1997 IEEE International Conference on , Volume: 4 , 12-15 Oct. 1997

Pages:3582 - 3584 vol.4

[\[Abstract\]](#) [\[PDF Full-Text \(280 KB\)\]](#) IEEE CNF

12 An overhead reducing technique for Time Warp

Moon Jung Chung; Jinsheng Xu;

Distributed Simulation and Real-Time Applications, 2002. Proceedings. Sixth IEEE International Workshop on , 11-13 Oct. 2002
Pages:95 - 102

[\[Abstract\]](#) [\[PDF Full-Text \(399 KB\)\]](#) [IEEE CNF](#)

13 Performance analysis of packet scheduling strategies for multimedia traffic in WCDMA

Hernandez Solana, A.; Valdovinos Bardaji, A.; Casadevall Palacio, F.;
Vehicular Technology Conference, 2002. VTC Spring 2002. IEEE 55th , Volume: 1 , 6-9 May 2002
Pages:155 - 159 vol.1

[\[Abstract\]](#) [\[PDF Full-Text \(564 KB\)\]](#) [IEEE CNF](#)

14 Time management in active networks

Lee, C.; Coe, E.; Clark, J.M.; Stepanek, J.; Raghavendra, C.; Bellman, K.;
Active Middleware Services, 2001. Third Annual International Workshop on , 6 Aug. 2001
Pages:51 - 64

[\[Abstract\]](#) [\[PDF Full-Text \(1170 KB\)\]](#) [IEEE CNF](#)

15 A causality based time management mechanism for federated simulation

Bu-Sung Lee; Wentong Cai; Junlan Zhou;
Parallel and Distributed Simulation, 2001. Proceedings. 15th Workshop on , 15-18 May 2001
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Packet grabbing in Network Simulator

... Thanks in advance regards, Ashutosh Sharma. Forum overview » **Networking** » **Packet grabbing in Network Simulator** Moderator: Open / Close Bump **Delete**. Legend. ...

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... so that it can compute the minimum **timestamp** of the ... acts as a proxy by packaging the **packet** inside an ... to partitioning and mapping of the **network** for parallel ...

www.informs-cs.org/wsc00papers/059.PDF - [Similar pages](#)

[PDF] 2003: LARGE SCALE NETWORK SIMULATIONS WITH GTNETS

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... The **timestamp** field indicates the **simulation** time when this ... routers) and prevents an unnecessary **delete** and new ... IP addresses, and the **packet** unique identifier. ...

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The Network Simulator ns-2: Installation Problems and Help

... solve this problem as the **timestamp** of the ... Solution: **Delete** the line ' #include "ostream.h" ' in ... Problem: Session level **packet** distribution **simulations** failed ...

www.isi.edu/nsnam/ns/ns-problems.html - 89k - [Cached](#) - [Similar pages](#)

Marc Greis' Tutorial for the UCB/LBNL/VINT Network Simulator "ns"

... One node will be able to send a **packet** to another node which will return it immediately, so that the round-trip-time can be calculated. ...

www.isi.edu/nsnam/ns/tutorial/nsnew.html - 14k - [Cached](#) - [Similar pages](#)

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Project 4

... counter and put the index in the skiffpacket.**timestamp**. ... if found, **delete** the timer associated with that **packet** by ... To test the **packet** lost and resent, you can ...

www.cc.gatech.edu/classes/AY2001/cs3210_spring/project4.html - 29k - [Cached](#) - [Similar pages](#)

Base and Common Classes for Network Simulation in J-Sim

Base and Common Classes for **Network Simulation** in J ... classes for building different **network** architectures and ... base classes for writing **packet** subclasses, **network** ...

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[PPT] Parallel and Distributed Simulation

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... e3. <e9,22> A receive **packet** P3. e9. e7. ... the event with the smallest **timestamp** is always processed first,. ... Some figures to convince... ATM **network** models. ...

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[PDF] Comparison of Network Simulators Revisited

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... of **packets** across the **network** and receiving their acknowledgements (exclusive of event-list costs) is a constant, W , then the rate per unit **simulation** time at ...